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|  | **Priority** | **Description** | **To be resolved** | **To Release** |
| **P1** | **Critical** | **Crash/Hang: - System easy crash, massive performance degradation, data corruption, data loss, security violation . - A core functionality returns completely invalid results or doesn't work at all.** | **Must be fixed. Defects are urgent issues. Fix the defect immediately. A core functionality fails or test execution is completely blocked.** | We can't ship an alpha/beta release (or, in particular, the next one) with this bug. |
| **P2** | **High** | **No Workaround (means that you cannot get an important feature/area because of the bug): - Operational error, data integrity , some performance degradation, loss of functionality (no workaround) - This defect has impact on basic functionality.** | **Should be fixed, time and resource permitting. Defects must be resolved in this release. Developers should try to fix P2 issues during the next iteration.** | We can't ship a final release (or, in particular, the next one) with this bug. |
| **P3** | **Average** | **Workaround (means that you can get to the feature in a different way and continue): - System crash after a long time. - Same as P2 except there is a workaround. - Useful, There is impact on the business, but only in a very few cases.** | **Might get fixed. Defects would like to be fix, but won't hold shipment for them.  Fix the defect soon. An important functionality fails but we don't need to test it right away and we have a workaround.** | We should fix this as soon as we have the time. |
| **P4** | **Low** | **Feature/Enhancement Request: - Minor problem, misspelling, UI layout, rare occurrence. - Nice to have, the impact on the business is minor. Any user interface defect not complicating the functionality often gets this severity grade.** | Defects are not as strong as desirable. | It would be nice to fix this sometime. |